



Story Changers: Enhancing Pupils' Social Skills and Enriching Teaching Methods Through Storytelling and Virtual Reality

Intellectual Output:	IO4
Intellectual Output Title:	“Change the Story” Teaching Package for Pupils
Activity:	IO4A1
Activity Title:	Development of the Teaching Package
Partner:	MMC

Coordinated by

MMC Mediterranean
Management Centre

Partners



**Apostolos
Varnavas
Primary School**

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Evaluation Report

Introduction

Demographics

Primary School			
Number of teachers who pilot tested the Teaching Package			
Number of students participating in the event for the:	1st and 2nd Grades	2nd and 3rd Grades	5th and 6th Grades
Which stories have you used for the:	1st and 2nd Grades	2nd and 3rd Grades	5th and 6th Grades (VR stories)
	1.	1.	1.
	2.	2.	2.



Data analysis

Pupils

Evaluation of the “You Tell” Stories	Average score
I liked storytelling as part of my class.	
I liked the “You Tell” stories.	
I found the “You Tell” stories interesting.	
It was quite difficult for me to understand the stories.	
Evaluation of the “VR” Stories	Average score
Using VR equipment for the stories was a nice experience.	
I liked the combination of VR and school subjects.	
It was difficult for me to use the VR equipment for the concept of storytelling.	
Evaluation of the storytelling in class	Average score
The stories helped me to learn about friendship/ respect/ diversity/ limits/ resilience (any of these).	
I felt creative during the storytelling class.	
I believe I now have storytelling skills.	
I would like to have more time for the storytelling class.	



Teachers

Evaluation of the "You Tell" Stories	Average score
I found the "You Tell" stories a useful tool for the introduction of the concept of storytelling to the pupils.	
I believe the pupils have learnt about friendship, diversity, respect, resilience, limits (soft skills) through the "You Tell" stories.	
I believe that the pupils have enhanced their storytelling skills through the teaching of the "You Tell" stories.	
I believe that the "You Tell" stories LOs have been achieved.	
Please explain the reason(s) that the LOs may have not been achieved.	
I found the activities used for the teaching of the "You Tell" stories, quite useful.	
If your answer to the previous question was neutral/agree or strongly disagree, please explain what would you change regarding the activities of the teaching package.	
I would use the "You Tell" stories in my teaching.	
Evaluation of the storytelling in class	Average score
The material (stories and activities) was appropriately divided in the 3 age range groups.	
I believe that the pupils have enhanced storytelling skills after the pilot testing of the teaching package.	
I believe that the pupils have enhanced soft skills after the pilot testing of the teaching package.	
The suggested time for implementing the teaching package was enough for the 3 events.	
If your answer to the previous question was no, can you specify how much time would you allocate to each event?	



I would use the "Change the Story" teaching package in my teaching.	
If your answer to the previous questions is no, please explain the reason(s).	
Do have any suggestions regarding the "Change the Story" teaching package?	
Evaluation of the "VR" Stories	Average score
It was easy to teach the stories with the VR equipment.	
The VR equipment was a useful tool in the concept of storytelling.	
If your answer to the previous question was no, please explain the reason(s).	
I believe that the pupils found the VR equipment easy to use in the class.	
I believe that the students liked the VR equipment as a teaching tool.	
I would use the VR stories in my teaching.	
If your answer to the previous question, please explain the reason(s).	



Conclusions

[Please summarise the findings of the data analysis above.]